

LOGAN GRIMNAR ON STORMRIDER [LEGENDS]

M	T	SV	W	LD	OC	
10"	6	2+	12	6+	4	4+

AUFSTELLUNG

1x Logan Grimnar on Stormrider [Legends]

Equipped with: Storm bolter, Flurry of teeth and claws, ►
Axe Morkai - Strike, ► Axe Morkai - Sweep

⚔ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Storm bolter RAPID FIRE 2	24"	2	3+	5	-1	1

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Flurry of teeth and claws EXTRA ATTACKS	Melee	6	4+	5	-1	1
► Axe Morkai - Strike	Melee	6	2+	8	-2	3
► Axe Morkai - Sweep	Melee	10	2+	6	-2	1

ABILITIES

CORE - Leader

RULES - Combat Doctrines, Deadly Demise D3, Leader

Logan Grimnar

Your army cannot contain both Logan Grimnar and Logan Grimnar on Stormrider

Leader

This model can be attached to the following unit:

- Thunderwolf Cavalry

WEAPON RULES

Extra Attacks

Each time a unit containing one or more models with an **[EXTRA ATTACKS]** weapon fights, those models will make attacks with those weapons in addition to any others. In the Select Weapons step (04.01), for each of those models, you must select:

- All of that model's **[EXTRA ATTACKS]** weapons.
- One of that model's other melee weapons, if possible.



Rapid Fire

This ability always takes the form [RAPID FIRE X]. Each time you gather attack dice for a [RAPID FIRE] weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.

Example: If a [RAPID FIRE 1] weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).

